



Plan>Do>Review> helps your Unit develop great programs, share responsibility for the running of activities and provides a whole pile of learning opportunities for Unit members.

Plan>

- Decide what you're going to do
- Decide who's going to lead and who's going to do other jobs
- Work out what is needed
- Find out what skills you need
- Make some plans
- Use experts, like your activity specialists, your peers and other Scouting members, to help you

Sometimes, the process of **Plan>Do>Review>** isn't always a linear process. It may be that the nature of the activity you are embarking on requires you to revisit the plan stage multiple times. Perhaps when you go to do the activity, you find that it just isn't working and you need to do a mini review with those involved, before going back to the plan stage, and having another go.

Do>

- Ensure everyone is involved
- Test out new skills
- Follow your plan, but it's ok to change it if you need to
- Have fun
- Work as a team

Plan>Do>Review> should be thought of as a flexible process. Use it to your advantage, the way that works best for you, your team, and your adventure.

Review>

- At the end of an activity, take a moment to review it
- Ask good questions of each other
- What did you hear, see, notice and enjoy about your adventure?
- What didn't go to plan?
- What would you do differently next time?
- Talk about your achievements
- Thank everyone who participated

But, never forget the review stage. This is where the learning is embedded.

Have you noticed how **Plan>Do>Review>** always has an arrow at the end? This is to remind us that after the review stage, you are ready to start the process again. Maybe to run the same activity again some time later, or maybe because you have learnt some valuable lessons from that experience, and you are ready to use this knowledge again for something new.

Rover Scouts Plan>Do>Review> FACTSHEET

Rover Scouts

- Rover Scouts are planning, doing, and reviewing all aspects of their Unit's program, in detail.
- The Unit Council meets with the whole Unit on a regular basis to develop ideas for the next program cycle, the next big adventure, and support members' personal progression. A program cycle does not need to be a term in length. Sometimes the Unit builds their program around a major event, expedition, or project, and that is their program cycle.
- The Unit Council is meeting regularly to develop ideas into more detailed plans, while individual Unit members may be planning multiple themed program nights and events, such as camps, as part of their personal progression.
- The Unit reviews the success of the program cycle. They consider things like enjoyment, challenges, successes and failures, and SPICES development.
- When a group of Rover Scouts come together to plan an expedition, project, or attend an event, the group works as a Project Patrol using the Plan>Do>Review> process.
- At the end of each night or activity, the program organisers ask the Unit to review the night's program. Usually it involves asking some good, open-ended questions, or an activity or tool. It could be a few moments, sitting in a circle, and allowing everyone to give feedback. Sometimes, the organisers ask members to complete a survey a few days later.
- At the end of any adventure the Unit is taking the time informally reviewing what they have achieved and experienced.
- Reviewing activities helps Rover Scouts identify their contributions to the success of activities, to think about their preferences and those of the other members of the Unit, and to reflect on their own personal development.
- To help with program planning, Rover Scouts use Challenge Areas and Plan>Do>Review> cards, which have helpful, creative questions, ideas, and guides for their planning. They may also refer to the programming guides that step through the process of using Plan>Do>Review> and the Challenge Areas.
- Advisers in the Rover Scout section do just that, 'advise'. They offer their support to Rover Scouts as they develop ideas into programs and activities using Plan>Do>Review>.
- Advisers never take over, unless safety is under threat, which would normally mean taking on a coaching role with the Rover Scout leading the program at the time.
- Advisers support the Unit to ensure all risk assessments and other OH&S or legal aspects of the program are considered and monitored.

Resources To Help You

Heaps of resources have been developed to support the **Plan>Do>Review>** process. There's stacks of **Plan>Do>Review>** cards and clips to explain the process.

Check them out on scouts.com.au

