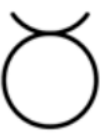


Youth Program Digital System Update – Sprint 3

We are moo-ving forward!



What are they working on?

- Two Bulls are working towards a **Sprint 3 Goal** of “As a section leader, I want to be able to log in, administrate my sections member data, patrol data and unit data”. What they mean by this is viewing and filtering members and viewing, creating and managing Patrols/Units.
- Sprint 3 started on the 19th Feb and will finish on the 4th Mar.
- They are considering the most optimal way to display in a single point all program related member administration tasks that a leader (youth/adult) will need to do.
- They are giving consideration to various user ‘dashboards’ upon initial login; A simple place to manage your teams/area, view information and take action.
- Feedback that we provided to Two Bulls from Sprint 1 + 2 is in the process of being discussed and actioned.
- Two Bulls are exploring methods for JSON formatting of guidance statements and other aspects of program content.
- Giving consideration to the best way to handle notifications and approvals

What did they show us?

- Two Bulls delivered excellently on their **Sprint 2 Goal**: “Complete the core functionality for the Outdoor Adventure Skills so that Scouts Australia can populate all the relevant content.”
- They have delivered a User Testing Plan which will be actioned continuously from here on. Alongside automated testing, we will explore qualitative research avenues, by running 1-1 interview sessions with individuals.
- They have developed a collaborative feature feedback share point to support all feedback we provide them
- Two Bulls have shared how to enter Program content into the build using JSON.
- Member administration has had a basic feature set build, which involves viewing, filtering and managing Patrols & Units within a Group. This includes design elements, a user dashboard and Patrol management for mobile devices as well as larger screens.
- Based on our feature feedback, they have tweaked some artwork & design pieces

What are we doing to support them?

- Our team are present at every Sprint plan/review & product backlog review.
- The YPRCT is answering questions on a daily basis & providing program content
- We have reviewed the outcomes of Sprint 2 and provided feedback to Two Bulls.
- We are in the process of entering program content into the Outdoor Adventure Skills. This is using JSON code through Visual Code Studio – and we are problem solving some formatting issues currently, so that program content can be displayed in the most optimal and accessible manner possible.
- Examining the data quality & API possibilities for Members Admin & this system.
- Considering what short videos we would need as “how-to” or marketing content.

What needs more work?/Further considerations

- System architecture diagram, which will show the relationships between different components of the system. We are expecting this document by the 11th March.
- We are discussing and debating the best approach for how to distribute login credentials to members upon launch in a child safe, youth empowering manner.
- Two Bulls are working hard to help streamline program engagement for all members in the tasks, actions and information they need.
- The gamification & a visually engaging layout for youth members will be a large consideration for Sprint 4 when we further flesh out the Achievement Pathways.
- Implementation & communication plan for the Youth Program Digital System

Development plan

This will adapt over time

