Youth Program Digital System Update – Sprint 5

Cow-boom, progress! *Note: Sprint 1/Discovery Period was mislabelled & we are completing Sprint 5 now.*

What are they working on?

- For Sprint 6, Two Bulls are targeting 'approvals' as well as more in the Achievement Pathways. This is all about how the system responds when a member submits an achievement, gets a notification or does any system action.
- Sprint 5 started on the 4th March and finished on the 18th March.
- Two Bulls have been accelerating their development pace (velocity) throughout the course of development. Sprint 6 has the largest development target so far.
- They are giving consideration to various user 'dashboards' upon initial login; A simple place to manage your teams/area, view information and take action. We are calling this a user's 'basecamp'.
- Two Bulls will be reviewing and providing feedback on our implementation plan
- They are mapping the action flow that users will experience when they want to undertake an action within YP Digital (i.e. 2-up in Outdoor Adventure Skills).
- Developing the best way for the Unit Council to be empowered within the system
- They are providing support for our marketing and communication plans.

What did they show us?

- Two Bulls completed a **Sprint 5 Goal** of *"As a Scout, I want to be able to log in and submit my Special Interest Areas, my Outdoor Adventure Skills, my Introduction to Section/Scouting and Personal Reflection for review."* As you can see the key focus for Sprint 5 has been the Achievement Pathways, as well as building a fluid login experience.
- They have delivered a report on User Testing, explaining what aspects of the system users resonated with and enjoyed (as well as the friction points).
- They have actioned user feedback as well as Subject Matter Expert feedback.
- We have a feature set built for member management in Groups, Units & Patrols, including roles within those teams. This feature set is built around collaboration.
- Two Bulls have built a login page & associated functionality (forgot password, steps upon initial login, auto login, logout, password and login security measures).
- Initial build of Introduction to Scouting has been completed. Other Achievement Pathways elements are being conceptualised and planned.

What are we doing to support them?

- Our team are present at every Sprint plan/review & product backlog review.
- The YPRCT is answering questions on a daily basis & providing program content
- We have reviewed the outcomes of Sprint 4 and provided feedback to Two Bulls.
- We are awaiting formatting information for JSON to enter Outdoor Adventure Skills program content. This will also be used for lots of other program content.
- Working with Mindvision to build the required end-points for YP Digital & Members Admin.
- We have had a detailed subject matter expert meeting with Two Bulls to discuss approvals and related program content challenges & opportunities.

What needs more work?/Further considerations

- System architecture diagram, which will show the relationships between different components of the system. This document is still a work in progress.
- We are ramping up our marketing & communications plan.
- Two Bulls are working hard to help streamline program engagement for all members in the tasks, actions and information they need.
- The gamification & a visually engaging layout for youth members will be a large consideration for every sprint in an ongoing development consideration.
- Merging data between Pioneer Tracker & YP Digital upon initial implementation
- Design & interaction consideration for usability & accessibility.

Development plan
This will adapt over time

Sprint 1 - Discovery & Kick-off
15th Dec 19 – 22nd Jan 2020

Sprint 2 - Special Interest Areas
22nd Jan – 5th Feb 2020

Sprint 3 - Outdoor Adventure Skills
5th Feb – 19th Feb 2020

Sprint 4 - Member management/access
19th Feb – 4th Mar 2020

Sprint 5 – Achievement Pathways
4th Mar – 18th Mar 2020

Sprint 6 – Approvals & Achievement Pathways
18th Mar – 1st Apr 2020

Sprint 7 – Peak Award & Achievement Pathways
1st Apr – 15th Apr 2020

Sprint 8 – Programming + beta launch
15th Apr – 29th Apr 2020

Sprint 9 – Reporting, support/other
29th Apr – 13th May 2020