

# Youth Program Digital System Update – Sprint 6 & 7

There's a cow-lossal amount of work happening!



## What are they working on?

- Sprint 6 started on the 18<sup>th</sup> March and finished on the 1<sup>st</sup> April
- Sprint 7 started on the 1<sup>st</sup> April & finished on the 15<sup>th</sup> April
- Two Bulls have successfully completed Sprints 6 & 7, and are working on Sprint 8.
- Sprint 8 has the following 'user epics' (bundles of features):
  - *As a user, I want to be able to access YP Digital*
  - *As a Scout, I want to see Outdoor Adventure Skill progressions and submit my skills for assessment.*
  - *As a Scout, I want to choose and participate in a Unit Management or Personal Development courses and be acknowledged for my attendance.*
  - *As a Scout, I want to submit a Personal Reflection and be assessed for completion.*
  - *As Scouts Australia, I want to populate/manage content*
- Two Bulls are digesting our approach to program creation and implementing this.
- Two Bulls are developing an approach to handling appointments & permissions

## What did they show us?

- For Sprint 6, Two Bulls are targeting 'approvals' as well as more in the Achievement Pathways. This is all about how the system responds when a member submits an achievement, gets a notification or does any system action.
- Sprint 7 contained the following 'user epics':
  - *As a Unit Council Member, I want to see a list of approval requests and assess them.*
  - *As a Leader, I want to manage the members of my group.*
  - *As a Scout, I want to plan, do and review Special Interest Area projects and be assessed for completion.*
  - *As a Scout, I want to plan, do and review an Adventurous Journey and be assessed for completion.*
  - *As a Scout, I want to complete an introduction to Scouts and Sections.*
- Fantastic presentation to the NOC on April 5<sup>th</sup> – where the NOC saw a preview
- A constantly evolving and developing system across many critical feature areas

## What are we doing to support them?

- Our team are present at every Sprint plan/review & product backlog review.
- The YPRCT is answering questions on a daily basis & providing program content
- We are trademarking YP Digital's exciting brandmark, that reflects our program
- We have been upskilled in JSON & have successfully entered Outdoor Adventure Skill 'Core' content into YP Digital. Significant other program content is underway.
- Working to get the API connected between YP Digital & Members Admin. The first 'test' data pull is occurring this week.
- We have put together a detailed approach to program creation (programming) in the youth program and have shared this content with Two Bulls

## What needs more work?/Further considerations

- System architecture diagram. This document is still a work in progress.
- We have developed briefs to develop promotional and instructional content.
- User Testing can now start to be undertaken by program SME's based on content and a script generated by Two Bulls.
- The gamification & a visually engaging layout for youth members will be a large consideration for every sprint in an ongoing development consideration.
- The transition of valuable data from Pioneer Tracker to YP Digital. Two Bulls and the Scouts team are developing different approaches to handle this.
- Design & interaction consideration for usability & accessibility.

## Development plan

This will adapt over time

