

# Youth Program Digital System Development Update

Steering towards the finish line...



## Development:

- After collaborating with Two Bulls, we have made the collective decision to switch our development approach from a 2 week deliverable cycle to a 1 week deliverable cycle for the final few weeks of development & during User Testing.
- We will meet with Two Bulls every Monday afternoon, instead of Wednesday. This change has come about due to the nature of the remaining development (less 'large chunks', and more small project increments) and will help Two Bulls meet the development guidelines efficiently.
- Feature development status update:
  - Basecamp: Partially operational.
  - Introduction to Scouting: operational
  - Introduction to Section: operational
  - Outdoor Adventure Skills: Operational bar 2 secondary features
  - Special Interest Areas: Operational (but cannot be reviewed yet)
  - Personal Development/Unit Management Course: operational
  - Adventurous Journey: Operational (but cannot be reviewed yet)
  - Personal Reflection: Operational
  - Milestones Not operational
  - Programming: Operational bar review components
  - Unit Council functions: partially operational
  - Group Life & Reporting: partially operational
  - Section specific content: Completed & under review before being released.

## Challenges & Opportunities:

- Pioneer Tracker data has been challenging to rationalise & transfer. Our plan has two approach elements. 1 – Scouts Australia (the Youth Program Team) will be able to manually transfer user data for Pioneer Tracker power users. 2 – Users of the new system will be able to use a bulk update wizard to update records.
- Importing data from Members Admin has been a bumpy road, but we currently have a working connection with Members Admin which will allow for basic member and formation information to flow into the Youth Program Digital System. Now we're testing for edge cases and non-standard users + formations.
- We are awaiting official confirmation from IP Australia regarding the system name we have trademarked (the logo has been approved), and our legal team is confident in a positive result.

## Implementation:

- Two Bulls & the YPRCT ran 2 sessions on Sunday June 14<sup>th</sup>, showing off the system and upskilling people across Australia. The attendees at these sessions were Digital Champions (people who are supporting the rollout of the system across the country) and members of the Groups involved in User Testing.
- User Testing began on the 19<sup>th</sup> June and finishes in July – currently scheduled for completion on the 10<sup>th</sup> July.
- National has started to tease information about the system name, pending announcement in the next few weeks
- National has released a page where people can see information & some previews of the system ([Website Link](#))
- Training sessions were originally planned for Branch Staff teams & senior Scouts Australia/Branch volunteers for the 27<sup>th</sup> June & 3<sup>rd</sup> July, but may be postponed slightly. Communications regarding these will be distributed shortly.
- As National distributes social media posts, marketing/promotional content & implementation information, it would be incredibly beneficial if Branches can share these further/distribute copies of these communications themselves. Branches will be supplied in advance these communications/content/posts as best as possible.
- Launch date to the whole of Australia is targeted at July 21<sup>st</sup> for all adult members & July 29<sup>th</sup> for all youth members.

## User Testing:

- User Testing will be an opportunity for Scouting members to explore, play, test, break and use the system. We are encouraging them to use the system as if it was their primary Scouting support system, while also generally trying things out and seeing what works, what doesn't work and what they really like.
- The User Testing period spans from June 19<sup>th</sup> – July 10<sup>th</sup>, involving access for all members of 13 Scout Groups across the country.
- The user testers will receive live access to the most recent iteration of the product. Throughout development, more features will be finalised and then pushed through to the version of the system that the user testers are exploring.
- Training & support materials, such as 1 page instructions sheets as well as video explanations will be available for users during the testing period.