

	Guidelines:		Activity
	Milestone 1		Assist in planning, doing and reviewing a Challenge Area-related activity
		Lead	Lead a Challenge Area-related activity, and take a leading role in planning and reviewing it
	Milestone 2	Assist	Assisting in the organisation of a Challenge Area-related event, including delivery of at least one activity
		Lead	Organising the program for a Challenge Area-related event (eg. a Unit night or camp) and leading the running of it, including arranging multiple activities. This may also include acting as a Project Patrol Leader for a Challenge Area-based project
	Milestone 3	Assist	Assisting in the organisation of a Challenge Area-related event, including delivery of at least one activity
		Lead	Organising the program for a Challenge Area-related event (eg. a Unit night or camp) and leading the running of it, including arranging multiple activities. This may also include acting as a Project Patrol Leader for a Challenge Area-based project

It is important to read more detail about Milestones in the Program Essentials to understand how these fit into your program and the Achivement Pathways. Detail can be found in the Program Handbook, on Scouts | Terrain, in the Youth Member Guides, and in other downloadable supporting resources at pr.scouts.com.au



Scout - Arthu	ur	Activity
Milestone 1	Assist	Arthur has recently moved to Scouts, after transitioning from from Cub Scouts. He's done a bit of leading his fellow Cub Scouts, and is looking forward to the challenge of leading in Scouts. He wants to understand how Scouts work together, so he assists with an outdoor mural painting night organised by another Scout. He helps prepare the equipment and provides some instructions that they found online. Afterwards, he assists the review.
	Lead	Arthur has understood a little more about how the Unit operates now, and is happy to lead his first activity. With another Scout assisting him, he plans a DJ session where a friend's parent comes to the Scout Hall and teaches all the Scouts about how to DJ. He coordinates the logistics, and ensures that all the Scouts have brought a device to learn on. Afterwards, he leads a review.
	Assist	Arthur has been attending attending swimming lessons at school with his friend James. Together, they want to run a survival/water rescue night for their Unit. James will be the lead, and Arthur the assist. Arthur helps plan some of the activities and organise it on the day. Once the activity has finished, Arthur records the review in Scouts Terrain.
Milestone 2	Lead	Arthur has a strong interest in the sport of orienteering. He organises for a day of orienteering with his Unit, where they split into teams and enter a Scout orienteering event. He runs a few activities in the Unit's program cycle leading up to the orienteering event to help develop the Unit's skills. Then, during the orienteering event he helps to organise their Unit's involvement in the event. Afterwards he brings all the Unit members from both teams together to review.
Milestone 3	Assist	With his leadership skills developing, Arthur is wanting to run an activity for his Unit that will require him to explain a technical concept to his fellow Scouts. He decided to run a 'learn to code' activity as part of a bigger technology program being run by another Scout, Mika, where he has to carefully explain a series of steps so that all members understand what is happening. This isn't a long or challenging (physical) activity, so Arthur has nominated this as an assist, however the technical expertise that Arthur has to explain while leading means that he feels challenged. Afterwards, Arthur leads the review of his activity where they all show the simple program they coded and give feedback to Arthur on his teaching approach and leadership.
	Lead	Arthur wishes to pursue orienteering further, and creates a Project Patrol with five other Scout friends to enter the State Rogaining competition. He sets the goal for the Project Patrol, and organises a series of training activities before leading the Patrol during the actual competition. Afterwards, he leads the Project Patrol to review their performance and they set a new Project Patrol goal to enter the same competition again next year.



Scout - Clarissa		Activity
	Assist	Clarissa has only just joined Scouting and at 11 years old she's not very confident. For her Milestone 1 assist, she helps her friend Jessica lead a game of spotlight outside their Scout Hall. This is part of a Personal Growth activity, working on confidence, teamwork and problem solving. Afterwards, Clarissa assists the review and asks questions of the Unit.
Milestone 1	Lead	For her Milestone 1 lead – Clarissa organises an activity for her Unit where they develop their personal fitness. Clarissa is really interested in eating healthy and having fun while exercising, so she has some inventive activities for the Unit to do. Everyone has fun, and Clarissa enjoys being a lead. As Clarissa leads the review afterwards, members of the Unit tell her they all learnt lots and what it was that Clarissa did that helped them learn lots.
	Assist	Clarissa assists the Unit in their logistics and preparations when they go to visit and explore the State Emergency Services centre near their Scout Hall. She ensures everyone has a walking buddy, a torch and a water bottle, and helps the Scout leading to navigate there. During the visit Clarissa takes photos and adds them to Scouts Terrain, and the Unit looks at the photos during their Unit review.
Milestone 2	Lead	Building on her interest in the local community, Clarissa plans a day activity for the Unit to help out at the local animal shelter. She lives in a somewhat rural area and the Unit get to nurse some injured kangaroos and even a wombat that was hit while crossing the road. Clarissa organised the plan with the animal shelter so that they knew what the Unit would be able to help with and the activities were tailored to the abilities of the Unit. Afterwards, Clarissa lead the review and got the animal shelter staff involved.
Milestone 3	Assist	For Clarissa's Milestone 3 assist , she helps her friend Alexander to lead a two part activity all about natural camouflage. Firstly, they'll help all the Unit members to practise using mud, leaves, sticks and bark to disguise their body shape and features, while also learning about what to look for in a search and rescue environment. Then, they'll run a wide game hide and seek where half the Unit are hiding using their natural camouflage skills, and the other half are practising their search and rescue skills. Clarissa assists by ensuring that the hiding team understands their 'mission' and is organised. Afterwards, Clarissa actively assists the review.
	Lead	Clarissa organises a Unit camp with a theme about environmental preservation for her Milestone 3 lead , she has help from a few assisting Scouts, and leads them to plan a series of fun activities that each share a specific thing that their Unit can do to help the environment, such as using less water, not buying plastic etc. After the camp, Clarissa leads the review and they come up with a few specific ideas to improve how 'green' their Scout Hall is.



Scout - Melissa		Activity
	Assist	Melissa has been in the Scout Unit for a few months but has not yet assisted or led an activity. For her first Milestone 1 assist, she helps out another Scout, Benjamin, run a cooking night. Melissa brings along some chef hats she made at home, and helps to explain the challenges with Benjamin to the Unit. Afterwards, she assists in the review.
Milestone 1	Lead	Melissa was inspired by the cooking night she assisted with, and for her Milestone 1 lead she wants to run a pasta making activity for her Patrol. She organises the ingredient list and instructions, distributes them to her Patrol members and then leads their Patrol to create pasta from scratch. During the review she leads afterwards, her Patrol members mentioned that it was the best gnocchi they've eaten.
	Assist	Melissa helps out her friend Benjamin for her Milestone 2 assist . They're creating lightweight hiking stoves out of aluminium soft drink cans. To assist, Melissa has researched a few different designs for each Patrol to try out, and YouTube videos with some unique instructions and assembly videos. Afterwards, Melissa assists the review.
Milestone 2	Lead	For her Milestone 2 lead , Melissa runs a whole-Unit activity where, for a number of weeks, all Unit members bring along empty milk jugs that they would otherwise recycle. After they have enough (Melissa planned for a minimum amount) Melissa leads them to build a raft for each Patrol, kept afloat by the milk jugs. They take these rafts to a lake near their Scout Hall and have a great day in the outdoors, Melissa leads the review and everyone is proud their rafts did not sink and of the creative ideas that Melissa found to complete the challenge!
	Assist	Melissa is helping out another friend Carly for her Milestone 3 assist . Carly is really excited by pin-hole photography, and wants to run an activity for their Unit. Melissa helps Carly by sourcing the required materials and bringing them along, and then helping assist during the activity itself. Afterwards, Melissa actively assists the review to occur.
Milestone 3	Lead	For her Milestone 3 lead , Melissa wants to lead a Project Patrol to help create a better world. She researches the global Sustainable Development Goals and then chooses the ones that fits her idea – to remove all plastic rubbish from the bushland on the side of the main roads in her community. She has a Project Patrol of 5 people to help her, does some risk management and then works hard to remove the plastic rubbish. After the review with her Project Patrol, they decide to set another Project Patrol goal of talking to all the major business in the area to stop using plastic products. Melissa is pleased with the positive feedback on leadership that her fellow Scouts gave her.